冥土へ誘うもの
アイリ
QUEEN'S BLADE
LOST Worlds
character created by

3
Airi
Knockdown
When becoming the active stamina due to damage, reveal your hand to your opponent.
Illustration:高村和宏
P017
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3
Airi 2P
Stance of Readiness
When Airi is in play, Airi 2P can only receive damage when attacking.
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P026
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4
Airi
Anticipating Gaze
When becoming the active stamina, if your opponents hand contains more cards than your own, draw 1 card.
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2
Airi
Skim Along Body
When becoming the active stamina due to damage, draw 1 card.
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5
Airi
Appear from the Sky
Illustration:空中幼彩
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1
Airi
Vanish
Deactivate Airi when played. While inactive Airi can only receive damage when attacking.
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2
Airi
Spirit Strike
Only characters with stamina can block Airi.
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3
Airi
Mow Down
Activate Airi when played. Discard all characters that don't have stamina other than Airi.
Illustration:網野コハク
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1
Airi
Eye for an Eye
When becoming the active stamina due to damage, discard 1 stamina from the last character to damaged you.
Illustration:原田将太郎
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4
Airi
Shield Clash
Deactivate this card when played. Activate any character in long range that blocks Airi.
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3
Airi
Absorb Spirit
When played, choose an opponents character at short range and discard 1 stamina from them. If chosen character has no stamina, activate them.
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5
Airi
Summon Spirit
①: Choose an opponents character that has no stamina and activate them.
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3
Airi
Transparency
Activate Airi when played and draw 1 card. Airi can only receive damage when attacking.
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3
Airi
Charge
When played, deactivate Airi and move her to short range.
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2
Airi
Injured Body
When becoming the active stamina due to damage, draw 1 card.
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4
Airi
high Strike
Deactivate this card when played.
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5
Airi
Leg Blow
Any character that blocks Airi and is at short range is activated.
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4
Airi
Low Attack
When played, move Airi to any range.
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5
Airi
Unsteady Guard
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1
Airi
Head Blow
When becoming the active stamina due to damage, discard 1 card and draw 1 card.
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2
Airi
Jump Away
When played, deactivate Airi and move her to long range.
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5
Airi
Retrieve Weapon
②: Return one card from Airi's stamina to your hand.
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3
Airi
Injured Leg
Illustration:高村和宏
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3
Airi
Evade
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4
Airi
Injured Arm
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3
Airi
High Parry
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5
Airi
Chop
Illustration:高村和宏
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5
Airi
Stance of Readiness
Deactivate this card when played.
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4
Airi
Back Attack
When played, draw 1 card.
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5
Airi
Off Balance
Illustration:高村和宏
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1
Airi
Soul hunt
When Airi attacks, you can discard X stamina. Any character that has less than X stamina can not block Airi.
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2
Airi
Elegant Meal
When played, reveal 3 card from the top of your deck. If the cards are of Airi or Melona, add them to their stamina, if not, discard the cards.
Illustration:赤賀博隆
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1
Airi
hidden Might
When becoming the active stamina due to damage, activate all of your opponents characters that have no stamina.
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2
Airi
Low Parry
Deactivate Airi when played.
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4
Airi
Drop Weapon
When played, you can reveal another stamina card for Airi and play it at no cost.
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3
Airi
Turned Around
When played, activate Airi and draw 1 card.
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3
Airi
Broken Weapon
When becoming the active stamina due to damage, discard 1 card from your hand.
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4
Airi
Drain Energy
When played, choose an opponents character without stamina and discard them.
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5
Airi
Spirit Dive
Characters that have no stamina, can't use their abilities when they are active.
Illustration:蔓木鋼音
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4
Airi
Taste
When played, reveal 2 card from the top of your deck. Place these cards back on top of the deck in any order you choose.
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583
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5
お帰りなさいませ
ご主人様。今日も
笑顔にお連れなる
Airi
Appear
This card does not count towards the maximum number of cards played for a character per turn.
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